Druids Glen

Ladies Golf Club

2023



29925 207th Ave SE, Covington WA 98042

Pro Shop......253-638-1200

Druidsglengolf.com

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Druids Glen Ladies Club

Committee Members 2023

Captain Jan Stover

janskis@outlook.com

Co-Captain Carol Schinke

caschinke@yahoo.com

Weekly Competition Chairs Julie Baird, Carol Schinke,

Jan Stover

Jawest2013@gmail.com

Handicap Chair Open

Rules Chair Jane Stark

Djstark32@comcast.net

Tournament Chair Lisa Austell

Lmathekidcomcast.net

Membership Fees and Benefits

Yearly Fee

2023 Membership Fee \$175.00
Only paid-up members are eligible to play in competitions

Yearly Benefits

- Membership Expires December 31, 2023
- Book tee times 2 weeks in advance
- Special Member Rates for Green Fees & power golf cart
- Receive 10% off merchandise in the golf shop.
- 10% discount per visit at the Grill in the Woods
- GHIN handicap included
- Eligible to participate in all Druids Glen tournaments and Wednesday league play.
- Members may use CREDIT BOOK MONEY towards a new membership.
- Payouts Credit Book money only, i.e., credit only for purchase in the Pro-Shop. \$8.00 per person per week added to the weekly competition games (Makes for larger payouts)

Weekly Competition Calendar

Month	Day	Wednesday Weekly Competitions
MARCH	29	MONTHLY MEDAL
APRIL	5	T'S AND F'S
	12	BARGAIN DAY
	19	NOSES
	26	MONTHLY MEDAL
MAY	3	EASY NINE
	10	HARD NINE
	17	EVEN HOLES
	24	MUTT AND JEFF
	31	MONTHLY MEDAL
JUNE	7	PAR 4'S
	14	ODD HOLES
	21	THREE LITTLE PIGS
	28	MONTHLY MEDAL

Month	Day	Wednesday Weekly Competitions
JULY	5	T&F
	12	BARGAIN DAY
	19	NOSES
	26	MONTHLY MEDAL
AUGUST	2	EASY NINE
	9	O.N.E.S.
	16	EVEN HOLES
	23	CLUB CHAMPIONSHIP TOURNMENT
	30	CLUB CHAMPIONSHIP TOURNMENT
SEPT.	6	MUTT & JEFF
	13	PAR 4'S
	20	T'S AND F'S
	28	MONTHLY MEDAL
OCT.	4	ODD HOLES
	11	THREE LITTLE PIGS
	18	TOMBSTONE

Weekly Signup for Club Play

Club members play each Wednesday from the Gold tees. Tee times start at 9:30 am.

On the previous Wednesday of the day of play, an email invitation from Golf Genius will be sent inviting members to sign up for the following Wednesday. If you plan to play, respond by clicking 'Playing' before noon on Sunday. If you do not plan to play, click 'Not Playing'. Below is an example of the email:

You are invited to participate in (the name of the game that day) on Wednesday, (date of play).

You can accept or decline the invitation through the buttons below.

Playing Not Playing

Thank you,
Druids Ladies Golf Club

If you cannot play the day of play "PLEASE" notify the "Weekly Competition Committee Member" as soon as possible that morning or call the Pro Shop - **253-638-1200**

GHIN Posting and Handicap

GHIN Posting

Golf Genius will post the rounds played during league play on Wednesday. Golfers are responsible to post all other scores.

Handicap

Club members shall be limited to a maximum handicap index of 54. All members must have an established handicap in order to play in the weekly competitions.

New Members without a Handicap

All new members without a USGA handicap will need to have played and posted either 3 rounds of 18 or 6 rounds of 9 to establish a USGA handicap. The Handicap Chairperson will help the new member if needed to post their scores.

For Handicap Posting Purposes

Net Double Bogey	A player's maximum hole score for handicap posting purposes, ensuring bad holes don't impact a player's handicap too severely.
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Net double bogey	=	Par	+	2	+/-	Handicap strokes for a given hole
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When posting your scores, the computer will automatically calculate your adjusted score based on the maximum net double bogey score, if you enter your score hole by hole. Therefore, it is recommended that you post your gross score hole by hole on the course computer, online, or using a mobile app. Let the system do the calculations for you.

If you choose to calculate it yourself, you must calculate how many handicap strokes you get per hole. Use the hole handicap rating that is on the card to determine the distribution of your handicap.

Sample Score Cards – For manually adjusting your score

Hole	1	2	3	4	5	6	7	8	9
Par	4	5	3	4	5	3	4	4	4
HC *	11	9	5	3	7	17	13	15	1
HCS *									
Score	5	7	8	8	6	5	8	6	8
Adj.	n/c	n/c	6	n/c	n/c	n/c	7	n/c	n/c
Score									

Hole	10	11	12	13	14	15	16	17	18
Par	4	4	3	4	5	4	3	4	5
HC *	4	14	16	18	12	2	8	10	6
HCS *									
Score	5	7	6	8	6	9	6	6	12
Adj.	n/c	n/c	n/c	n/c	n/c	7	n/c	n/c	8
Score									

^{*}HC = Course Handicap for that hole

The sample above is at Druids Glen Golf Course with a handicap of 22. The term "Net Double Bogey" means the maximum amount you can score on a hole.

^{*}HCS = Handicap strokes for a given hole also called dots

Posting on the USGA GHIN system is much easier when you just post your gross score hole by hole and the computer adjusts for you. Please remember that each course has a different rating so posting manually is going to be different for every course as well as your handicap.

The sample below is for a handicap of 37 at Druids Golf Course

Hole	1	2	3	4	5	6	7	8	9
Par	4	5	3	4	5	3	4	4	4
HC *	11	9	5	3	7	17	13	15	1
HCS *									
Score	5	7	8	8	6	5	9	6	12
Adj. Score	n/c	n/c	7	n/c	n/c	n/c	8	n/c	9
Score									

Hole	10	11	12	13	14	15	16	17	18
Par	4	4	3	4	5	4	3	4	5
HC *	4	14	16	18	12	2	8	10	6
HCS *									
Score	5	7	6	8	6	9	6	6	12
Adj.	n/c	n/c	n/c	n/c	n/c	8	n/c	n/c	9
Score									

Handicap Strokes i.e. dots: To figure out your handicap strokes for Druids Golf course, you look up your handicap for Druids Golf course. Say it is 22, then you get 22 for all of your strokes i.e. dots to put on your card. You then put the strokes/dots starting with the number one (1) hardest hole (#9) which is designated by the number under handicap on your card. Since there is only 18 holes you put a stroke or dot on every hole. Then for the remaining 4 strokes/dots you go back to the number one (1) hardest hole and put a dot there then to the 2nd handicap hole (#15) then 3 then 4 to complete your 22 strokes.

Weekly Competitions and Club Championship Tournament

Weekly Competitions

All Members must be paid-up in order to participate in the weekly competition. All weekly competitions are subject to change at any time by the Committee due to course conditions or conflicts.

Weekly Competition Flights and Payouts:

2-9 Players One Flight

Golfers	1st	2nd	3rd	4th	Pri	ze Fund
2	\$ 16.00				\$	16.00
3	\$ 14.00	\$ 10.00			\$	24.00
4	\$ 19.00	\$ 13.00			\$	32.00
5	\$ 20.00	\$ 12.00	\$ 8.00		\$	40.00
6	\$ 19.00	\$ 14.00	\$10.00	\$ 5.00	\$	48.00
7	\$ 22.00	\$ 17.00	\$11.00	\$ 6.00	\$	56.00
8	\$ 26.00	\$ 19.00	\$13.00	\$ 6.00	\$	64.00
9	\$ 29.00	\$ 22.00	\$14.00	\$ 7.00	\$	72.00

10-17	Players	Two	Flights

Golfers	1st	2nd	3rd	4th	Prize Fund
10	\$ 16.00	\$ 12.00	\$ 8.00	\$ 4.00	\$ 80.00
11	\$ 18.00	\$ 13.00	\$ 9.00	\$ 4.00	\$ 88.00
12	\$ 19.00	\$ 14.00	\$10.00	\$ 5.00	\$ 96.00
13	\$ 21.00	\$ 16.00	\$10.00	\$ 5.00	\$ 104.00
14	\$ 22.00	\$ 17.00	\$11.00	\$ 6.00	\$ 112.00
15	\$ 24.00	\$ 18.00	\$12.00	\$ 6.00	\$ 120.00
16	\$ 26.00	\$ 19.00	\$13.00	\$ 6.00	\$ 128.00
17	\$ 27.00	\$ 20.00	\$14.00	\$ 7.00	\$ 136.00

18-24 Players Three Flights

Golfers	1st		2nd		3rd		4th		Prize Fund	
18	\$	19.00	\$	13.00	\$	10.00	\$	6.00	\$	144.00
19	\$	20.00	\$	13.50	\$	10.50	\$	6.50	\$	151.50
20	\$	21.00	\$	14.00	\$	11.00	\$	7.00	\$	159.00
21	\$	22.00	\$	14.50	\$	11.50	\$	8.00	\$	168.00
22	\$	23.00	\$	15.00	\$	12.00	\$	8.50	\$	175.50
23	\$	24.00	\$	15.50	\$	12.50	\$	9.00	\$	183.00
24	\$	25.00	\$	16.50	\$	13.00	\$	9.50	\$	192.00

Tee Time: Please arrive 30 minutes before the first **scheduled** tee time (9:30 am) as we often have small groups and go out ahead of our scheduled tee times.

Competition cards: Must be filled out, signed, attested and turned in that day. Payouts will be made before the next Wednesday along with an email to all members of the results.

Payouts: (Book money) Payouts for the Wednesday Weekly Competitions will be posted weekly and before the next Wednesday. "Payouts" are paid as book money, i.e. credit money on the books for the Pro-Shop only.

The Maximum number of places paid will be four (4) per flight. The results will be emailed to all club members. Weekly payouts are based on the number of players that day and a calculation of percentages.

Tied Score: In the case of ties, money for places involved will be totaled, and divided by the number of places tied.

Picking up the ball: You may pick up your ball under the standing rule "Preferred Lie" to lift and clean your ball otherwise you may NOT pick up your ball at any time unless it does not affect your score on any hole for the competition that day otherwise you will be disqualified from the competition that day. For pace of play, you may pick up your ball if it does not affect the competition that day and you have reached the maximum score on that hole.

Club Championship Tournament

The Club Championship Tournament is a two (2) day tournament. Competition days are subject to change by the Committee due to course conditions, conflicts or for any unforeseen circumstances.

Number of Flights: Will be decided by the Captain and Co-Captain and based on the number of players. The lineup for the first day in each flight is by lowest handicap, on the second day by the lowest gross scored on first day of competition.

Handicap: The handicap used will be the same for both days.

Eligibility: only paid-up members are eligible to play in the tournament. A member must have played at least five (5) Weekly Competitions during the current year. All players must complete both rounds to be eligible for payout.

Picking up the ball: All balls MUST be holed out.

Payouts: Payout for the club championship will be determined by the Tournament Chair, Captain and Co-Captain prior to the tournament and communicated to membership.

Each flight will pay two places. 1st Place Lowest Gross and 1st Place Lowest net, combined totals for both days. If there are enough players and it is approved by the Committee there will be an added place of 2nd Lowest net and will be added to the flights.

KP/ Closest to the pin: The Committee will determine if there are enough funds to offer a KP each day of the Tournament. Closest to the pin is when you hit your first tee shot and the ball stays on the green.

Tied Score: If there is a tie for the Club Champion there will be a playoff starting on hole #9.

If there are tied scores in the flights the money for places involved will be totaled, and divided by the number of places tied.

Standing and Ladies Local Rules

Standing Rules

All Players must play under USGA rules except where local rules apply.

Preferred Lies (winter rules): Are in effect all year. In the General Area players may lift, clean and place their ball within six (6) inches and no closer to the hole. Players MUST MARK their ball in its original position before picking up. Failure to do so will incur a one-stroke penalty. The ball must stay in the same condition i.e. you cannot move from the ruff to the fairway.

Handicap: The maximum handicap index allowed is USGA 54.

Hole 3: Hole number 3 is a RED Penalty Area but also has a drop area. If you hit your ball into the water you may either proceed under USGA rule 17.1d or use the drop area with a one (1) stroke penalty.

Holes 10 and 16: Players who hit their ball into the water can use the designated drop area across the water (see Local rules) for a one (1) stroke penalty.

Temporary Greens: If there is a temporary green on a given hole, the maximum amount of putts will be two (2).

LOCAL RULES - Updated 2/1/2022

LOCAL RULES - If these local rules conflict with the scorecard, these local rules take precedence

- Play all areas as a RED Penalty Area: In Unmarked wooded and long grass areas. If a cart path is adjacent to the area, treat the inner (course side) boundary of the cart path as the RED Penalty Area line.
- 2. In bunkers: If the ball is in an animal track, place the ball at the nearest point of relief within the bunker, no closer to the hole. Human footprints are not considered animal tracks. If your ball lies on, or if your swing is affected by exposed landscape lining in the bunker, you are entitled to relief. You may choose to place your ball either within one (1) club-length of the nearest relief no nearer the hole, or at any point on a line backwards from the pin to where your ball currently lies. Relief must be within the bunker.
- 3. Preferred Lie (Winter Rules): in effect all year: You may Lift, clean, and place your ball within 6 inches no closer to the hole. Player must Mark the ball before lifting or incur a one stroke penalty. Allowed anywhere on the course except Penalty Areas, Bunkers and greens. The ball must stay in the same condition. See standing rule.

4. **Drop Areas** (one stroke penalty) - There are drop areas provided on holes 3, 10, and 16.

Hole #3: Hole number 3 is a RED Penalty Area but also has a drop area. If you hit your ball into the water you may either proceed under USGA rule 17.1d or use the drop area with a one (1) stroke penalty.

HOLE #10: The drop area is located across the bridge.

HOLE #16: The drop area is located across the water above the hole. It should be marked each week by the Committee with tee box markers.

- 5. Hole #2: The fairway on the left side edge of the road is out of bounds. If you are in doubt you may hit a provisional ball. The pile of rocks halfway down the fairway left of the cart path is played as Abnormal Ground Conditions. Nearest point of relief plus one club length (i.e. take your stance, mark where the ball is, and drop within one length and no closer to the hole.
- 6. Local Rule #1 Above applies to the following holes and played as a Red Penalty Area with one (1) stroke penalty

Hole #1: The woods left of fairway past the range and around the back of the green. The driving range is out of bounds (white stakes) and is played as OB USGA Rule 18.2b.

Hole #3: The woods or tall grass right of the cart path.

Hole #4: Tall grass along the pond or over pond and into woods. Woods past the pond left of the fairway and around the green. Tall grassy area right of the fairway past the 150 yard marker.

Hole #5: Tall grass area in front and left of the tee boxes. Tall grass between 4th fairway and pond. Left of the cart path along the fairway into the woods (there is no OB on this hole). Tall grass right and short of the green.

Hole #6: Tall grass left and in front of the tee boxes (watch line of flight as that may put you back on the tee box). Woods left of the fairway. Right of the cart path into the tall grass.

Hole #7: Woods on left of cart path back of green. Tall grass right of fairway and near green. For a ball hit into the ponds, make sure to watch where it crossed the Penalty Area line. This point might be back near the tee box depending upon your line of flight.

Hole #8: Tall grass right of tee box for first 100 yards or so (note where your ball entered the area). Left of the cart path in the tall grass. Tall grass on back side of green.

Hole #9: Woods left of cart path. Tall grass past the woods left of cart path up to the green. Tall grass right of the fairway up to the pond.

Hole #10: Tall grass near the green and left of the cart path. Tall grass to the right of the green and past the pond.

Hole #11: Woods right side of fairway, drop can be left of the cart path until path curves across fairway. Tall grass left of the fairway up through green (the area between 11th and 17th fairway).

Hole #12: On the right and into woods. Pond left of the green is a RED Penalty Area. There is no drop area. Area to the left of the cart path is OB.

Hole #13: Woods on right side of fairway. Tall grass left of the cart path (be careful of line of flight where it last crossed into the tall grass if ball can't be found). Woods left of the green.

Hole #14: Woods right of cart path entire length of hole, drop left of cart path. Woods left side of entire fairway.

Hole #15: Woods left side of fairway. Woods right of cart path entire length of hole, drop left of cart path.

Hole #16: Woods to the right. Woods across the cart path behind the hole.

Hole #17: Woods right side of fairway, drop left of cart path. Tall grass left side of fairway (between 17 and 11) watch line of flight where it crossed into the tall grass. Woods left side near green (last 50 yards or so).

Hole #18: Woods right side of cart path, drop left of cart path. Tall grass on the left between 18th and 10th fairway. Tall grass right of the cart path between 18th and 9th fairway.

DRUIDS GLEN LADIES GOLF CULB CONSTITUTION

ARTICLE I: NAME

The name of this club shall be Druids Glen Ladies Club. Located at, 29925 207th Ave SE, Covington WA 98042.

ARTICLE II: PURPOSE

The purpose of Druids Glen Ladies Club is to promote the interest of golf among women, hold regular golf competitions and an annual Championship Tournament.

ARTICLE III: MEMBERSHIP

Membership of this club is to promote the interest in golf, enjoy other Members and a desire to establish a handicap and to play competitively or for pleasure in Weekly Competitions on Wednesdays.

ARTICLE IV: COMMITTEE MEMBERS

The Committee Members shall be the Captain, Co-Captain and Weekly Competition Chairs, Handicap Chair, Rules Chair and Tournament Chair.

ARTICLE V: AMENDMENTS TO CONSTITUTION

This Constitution may be amended by a 2/3 vote of the members present at any regular meeting of the Club or by an email vote with a 2/3 response. Any proposed amendment or change is to be emailed to members thirty (30) days prior to such meeting by the Captain or Co-Captain.

ARTICLE VI: BY-LAWS

The By-Laws of this club may be adopted, amended, or rescinded at any regular meeting of the club by a two-thirds (2/3) vote of members present or by an email vote with a 2/3's response of the members, provided that members are notified thirty days (30) prior to the meeting by the Captain or Co-Captain.

DRUDIS GLEN LADIES CLUB BY-LAWS

ARTICLE I: DEFINITIONS

Quorum: A majority of all paid members present will constitute a quorum of this club.

Majority: More than half of the votes cast.

Voting: Voting by the Committee or the General Members shall be conducted by physical vote at a scheduled meeting or by email vote. The voting method of each vote will be determined by the Captain and Co-Captain. Only Members who have paid their dues are eligible to vote.

ARTICLE II: MEETINGS

Regular meetings shall be scheduled by the Committee. Special meetings shall be called by the Captain. The Annual Meeting of members shall be held the first week of October.

Notice of all meetings shall be emailed to members two weeks prior to the date of the meeting by the Captain or Co-Captain.

Committee Members of the club shall be elected at the Annual Meeting and shall be elected by a majority of votes cast. This applies to all six Committee Members.

ARTICLE III: DUTIES

Captain: Shall be responsible for scheduling and presiding over all club meetings. This includes providing an agenda for each meeting and communicating meeting outcomes and decisions. The captain shall also be responsible for updating the membership handbook as changes are voted on by membership or the committee. The captain will be responsible for Welcoming New Members, working with the Pro-Shop to collect data about New Members ad communicating this to the Committee.

Co-Captain: Shall perform the duties of the Captain in her absence. If the office of the Captain shall become vacant, the Co-Captain shall become Captain. The Co-Captain shall be responsible for ensuring registration is open for weekly competitions, 2 weeks in advance. The Co-Captain shall be responsible for coordinating clinics with the pros. The Co-Captain will be the first backup to the Weekly Competition Chairs in their absence if required.

Weekly Competition Chair (s): This position will be a shared position between Chair Persons. They shall be responsible to the Captain for planning and conducting all Druids Glen Weekly Competitions. They will prepare a schedule of events for the season in coordination with the Tournament Chair and present it to the Captain for approval. They will prepare and distribute competition score cards and then collect score cards for each weekly round of golf. This chair shall determine winners for each weekly competition and communicate the results to the members and also the Pro shop so that they may post winnings

for each member's book money. This position will keep track of all players and the number of rounds they have played for the season and forward that information on to the Tournament Chair in addition to competition results to the Handicap Chair.

Handicap Chairperson: Shall be in charge of monitoring and ensuring members are posting scores in the GHIN handicap system and assisting new members in the use of the GHIN handicap system and online with either the computer or mobile app. In addition, this person shall be responsible for orienting new members with the tools used by our league.

Rules Chairperson: Shall be in charge of reviewing local rules, working with the Club and keeping membership informed on all USGA rules.

Tournament Chairperson: Shall be responsible for planning and conducting the Club Championship Tournament and coordinate with the Men's Club for participation in joint tournaments. This person will be responsible for emailing the results of tournament competitions winnings for all players to the membership, including club champion, and flight payouts, KP, longest Drive or other tournament game results

ARTICLE IV: DUES

Dues for this club are \$175.00 per year effective January 1 to December 31 of any given year and payable by January 1. No member shall be eligible to vote at the annual meeting whose dues are in arrears or who has not paid a full annual membership.

ARTICLE V: WEEKLY PAYOUTS

The chart of percentages for Weekly Payouts will be reviewed annually by the Committee and approved by the Committee Members.

ARTICLE VI: NOMINATION AND ELECTION OF COMMITTEE MEMBERS

All Committee Members of this Club shall be elected at each annual fall meeting for a term of one year.

All Members interested in serving in Committee positions shall submit their name to the Captain at least one week prior to the annual meeting.

DEFINITIONS

Bargain day: Deduct two worst holes out of 18.

<u>Best Ball</u>: Two partners play their own balls, and then use the better score of the two.

<u>Chapman</u>: Both golfers hit drives, each plays the other's ball for the 2nd shots; the best of the 2nd shots is selected, then play alternate shot into the hole. 2-stroke penalty if ball is hit out of turn.

<u>Gross</u>: Your actual score for the 18 holes without subtracting anything for your handicap.

Handicap Stroke Holes: (See line on scorecard marked "Handicap") The #1 handicap hole is considered the hardest hole. A player with a handicap of 18 receives a stroke on every hole. Player with a 19 receives two strokes on the #1 handicap hole. Player with a 20 receives two strokes on #1 and #2 handicap hole and so on.

<u>Monthly Medal</u>: Your score minus your full handicap. In other words your 18 holes net.

Mutt & Jeff: 4 shortest holes (3, 6, 12, 16) & the 5 longest holes (2, 5, 14, 18, 15) less handicap

Net: Your score for 18 holes less your handicap.

<u>Net Double Bogey:</u> Par for the hole, plus two strokes (double bogey), plus any handicap strokes you're allowed to take.

Nine Best Par 4's: Scores on par 4's less your handicap.

Noses: Only count the Holes that begin with the Letters (1,6,7,8,9,11,16,17, &18) less your handicap.

Odd Holes: Count odd holes, less your handicap.

O.N.E.S.: Score all holes beginning with O, N, E, or S, less handicap.

Par 4's: Score all par 4's

<u>Points</u>: Your par is your net score on each hole. Figure points for each hole as follows: 1 point for bogey, 2 points for par, 3 points for a birdie, 4 points for an eagle, 5 points for albatross (3 under par), 6 points for a net zero, 25 points for a hole-in-one.

<u>Putts</u>: Keep track of all putts on the greens.

<u>Scramble</u>: All tee off. Determine which lie is best, and all hit from there, etc.

<u>Shamble</u>: All tee off. The best drive is selected and players hit their own ball from that position and point on until it is holed out.

 $\underline{\textbf{T\&F}}\text{:}$ Count scores for all holes starting with the letter's "T" and "F", less your handicap.

T&S: Count scores for all holes starting with letters "T" and "S", less your handicap.

<u>Three Little Pigs:</u> Total of three par 3's, plus three par 4's, plus three par 5's less your handicap.

Tombstone: Add your handicap to the course par. When you have shot this number of strokes, indicate on your scorecard exactly where this occurred on the course. (Example, course rating is 71 and your handicap is 20, this totals 91. When you reach 91, you may be on fairway # 16, 20 feet from the hole, mark your card and/or use a marker to mark the spot.